PYTHON Cvičenie (grafické objekty)

OBDĹŽNIK, OVAL

import tkinter

canvas = tkinter.Canvas()

canvas.pack()

canvas.create\_rectangle(100, 50, 200, 100, fill='green')

canvas.create\_oval(100, 50, 200, 100, fill='red')

TROJUHOLNÍK

import tkinter

canvas = tkinter.Canvas()

canvas.pack()

canvas.create\_line(110, 10, 10, 200, fill='blue')

canvas.create\_line(10, 200, 210, 200, fill='red')

canvas.create\_line(210, 200, 110, 10, fill='green')